



## TEMPORARY DISMISSALS (SINBIN CAUTIONS)

COMPETITIONS DIRECTOR

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The use of Temporary Dismissals (SinBin) by GHFA in 2018 for Seniors matches was very successful in reducing the level of dissent in matches. For 2019, the use of Temporary Dismissals has been extended to age groups from Under 10 upwards.

A temporary dismissal is when a player on the field commits a cautionable (YC) offence of Dissent and is punished by an immediate 'suspension' from participating in the next part of that match. Temporary dismissals apply to cautions for dissent received by players on the field only. Cautions (YC) for substitutes or substituted players are not a Temporary Dismissal. All other cautionable offences are punished with a caution (YC).

If the goalkeeper is subject to a temporary dismissal caution, then one of the remaining field players from that team shall take over the goalkeeping duties, or the team may substitute one of the remaining field players for a reserve goalkeeper.

A temporarily dismissed player should remain within the Technical Area (where one exists) or with the team's coach/technical staff, unless 'warming up'. A player knowingly leaving the Technical Area whilst serving a Temporary Dismissal except for normal 'warming up', and without the permission of the Referee, shall be cautioned for dissent, and will take no further part in the match and may not be replaced/substituted.

The length of the temporary dismissal is the same for all offences. The length of the Temporary Dismissal shall be

- 1) 5 minutes for matches of 30-minute halves or less
- 2) 10 minutes for all other matches

The temporary dismissal period begins when play restarts after the player has left the field of play. For matches where stoppage time is played, the referee shall include in the temporary dismissal period any time 'lost' for a stoppage for which 'additional time' will be allowed at the end of the half (e.g. substitution, injury etc...). Once the temporary dismissal period for a player has been completed, the player can return from the touchline at the half way point subject to the Referee's permission, which may be given while the ball is in play.

The Referee has the final decision as to when the player can return.

A temporarily dismissed player cannot be substituted until the end of the temporary dismissal period (but not if the team has used all its permitted substitutes).

See Table 1 for scenarios where a Temporarily Dismissed player may continue to play, whether they are Sent Off (R7) and/or whether they may be substituted.

If a temporary dismissal period has not been completed at the end of the first half, or the end of the second half when extra time is to be played, or at the end of the first period of extra time, the remaining part of the temporary dismissal period is served from the start of the second half, start of extra time or start of the second period of extra time as appropriate). A player who is still serving a temporary dismissal at the end of the match is permitted to take part in kicks from the penalty mark (penalties). Temporary dismissals do not apply during the period of taking of penalty kicks (where penalty kicks are used to determine the outcome of the match after normal or extra time).

A player serving a temporary dismissal period is considered to remain under the jurisdiction of the Referee hence the player is counted as one of the players "on the pitch" for the purpose of meeting the minimum number of players for a match (e.g. minimum 7 players for Senior GHFA Matches). If a player receives a second temporary dismissal caution in the same match, and the team has no substitutes or replacements

available, including where a team has used all allowed substitutions, and without this player the team will field less than the minimum number of players allowed, then the match shall be abandoned at the time the second temporary dismissal period is completed.

Temporary Dismissal (YC)s shall contribute to Caution accumulation offences and may result in suspension from matches for exceeding a preset number of offences per player, or per team as appropriate.

Temporary Dismissals will be managed entirely by the appointed Referee for the match. Appointed Referees have been trained in the system and know the rules and how they should be applied.

Where an appointed referee is not available, it should be noted that Club Referees have the same authority as appointed Referees to issue cautions and send-offs. Club Referees should always manage the match to the best of their knowledge of all the rules of football.

Coaches & Managers should:

- Refrain from continually questioning the Referee about the time remaining in a Temporary Dismissal.
- Ensure that the player serving a Temporary Dismissal remains in the Temporary Dismissal area until the end of the Temporary Dismissal period unless they are warming up near-by.
- Maintain your own time for the Temporary Dismissal and ensure that the player is ready to return to the field and waiting near the substitution/Interchange zone for the Referee to signal they may re-join play.

*Table 1 Summary of Actions following Multiple Caution Offences: CN = Caution (except Y2-Dissent), TD = Temporary Dismissal Caution (Y2-Dissent only)*

First Caution Offence	Second Caution Offence	Third Caution Offence	Fourth Caution Offence	Player Continued Participation	Can Player be Substituted <sup>1</sup>
CN				Player continues to play.	
CN	CN			Player sent-off for second Cautionable Offence (R7).	No
CN	TD			Player continues to play, after serving TD Period.	
CN	TD	CN		Player sent-off for second Cautionable Offence (R7).	No
CN	TD	TD		Player cannot continue to play.	No
CN	TD	TD	CN	Player sent-off for second Cautionable Offence (R7).	No
TD				Player serves TD period, returns to play.	
TD	CN			Player continues to play, except if Caution during TD Period then player serves TD period then returns to play.	
TD	CN	TD		Player cannot continue to play.	No
TD	CN	CN		Player sent-off for second Cautionable Offence (R7).	No
TD	TD			Player cannot continue to play.	Yes, after TD period ends
TD	TD	CN		Player cannot continue to play.	No

<sup>1</sup> Match abandoned if no replacement or substitute player available, or maximum allowed substitutes have been used, and fewer than the required minimum number of players are left on the field.